TIMUR AROSLANO Los Angeles, CA 90005

213.260.0505

timur@aroslanov.com

http://aroslanov.com

Т

Director, 3D Generalist, Compositor, and VFX/Motion Artist with 30+ years of experience in TV/Film production, advertising, broadcasting, and social media. Expertise in production techniques, equipment, and software, with a track record of delivering high-quality results under tight deadlines. Technically proficient with advanced knowledge of Adobe and Autodesk applications. Experienced leader, having served as CEO of a Production Studio and TV Broadcasting Company, with strong management, R&D, and customer relations skills. Passionate AI enthusiast and developer, constantly exploring innovation in media production.

#### SKILL HIGHLIGHTS

3D Generalist

- Director
- Generative AI

- Producer R&D Manager/Developer
- Compositor/ VFX / Motion Artist

#### CORE ACCOMPLISHMENTS

- 30+ years of professional production and post-production experience
- Produced. directed and designed hundreds of TV commercials/Promos and corporate movies, countless social media videos
- Large global brands with the worldwide customer base
- Development of video production automation systems

## CLIENTS

20th Century Fox, Amazon, Netflix, Freeform, HBO, Starz, TNT, ABC, A&E, AT&T, FX, TBS, REIGN, Adidas, The Coca-Cola Company, Nestlé, PepsiCo, Samsung Corporation, Unilever, Beiersdorf, ExxonMobil, SC Johnson, Danone, HSBC, McCann Erickson, BBDO...

#### **PROFESSIONAL SKILLS**

Producer, Director, 3D Generalist (Modeling, UV/Texturing/Shading, Rigging, Animation, Particles/Fluids/Liquids, Physics, Lighting, Rendering, TD), Compositing, Motion Graphics, Video, and Sound Editing, Generative AI, LLMs, Coding/Scripting, Production Automation, IoT, General Management.

## **TECHNICAL SKILLS**

3DS Max, Maya, Cinema 4D, Blender, Embergen, Fusion 360, Phoenix FD, TyFlow, V-Ray, Arnold, Redshift, Octane, Adobe CC: After Effects (MOGRT, Video Copilot, Mettle, Red Giant, Boris, etc.), Photoshop, Premiere, Character Animator, Audition, Illustrator, Lightroom; Nuke, RealFlow, Unreal Engine, Mocha, Mistika VR; AI: Diffusers/GANs: (Generative AI, ComfyUI, Automatic1111, LoRA Training, ControlNet/Adaptors/Embeddings, Flux, SD, Midjorney, Hailuo, Kling, Pika, Udio, etc.), LLMs: (+API) (ChatGPT, Gemini, Claude, Llama.cpp, Ollama, etc...); Coding: Python, JavaScript, MaxScript, Microsoft Visual Studio Code, Cursor; Office: Microsoft Office + VBA, LibreOffice, Google Apps, Windows, Linux, Mac OS X, LAMP, IoT (Node-Red, MQTT, SoC).

## **MEDIA**

Film/DCP, TV/HDTV, VR, Social Media, Indoor/Outdoor LEDs/Billboards/Panels, Kiosks/ATMs, Online Advertising, Radio, Prints.

02/2023 to 01/2025	VFX Artist	Framework Studio (Los Angeles, CA) 3D animation, FX, simulation, and motion graphics for TV, events, online media and LED int/exteriors
02/2020 to 01/2023	3D Generalist, Motion Graphics Artist	<b>Core Creative (Los Angeles, CA)</b> 3D animation, FX, simulation, and motion graphics for online media and LED int/exteriors
09/2018 to 10/2019	Motion Graphics Artist	Mob Scene (Los Angeles, CA) Creating video and VR assets for various media, Broadcast and Social Media.
08/2017 to 09/2018	Multimedia Producer	<b>Cashmere Agency (Los Angeles, CA)</b> Creating video and multimedia content for social media and interactive platforms.
11/2016 to 08/2017	3D Generalist, Compositor, Motion Graphics Artist	Creative Circle (Los Angeles, CA): And Company, Cashmere Agency, Indigenous Media, Stampede Studios. Motion Graphics, 3D and post-production freelance artist for film, broadcast, entertainment, and social media.
07/2016 to 10/2016	Freelance 3D Generalist, Compositor, Motion Graphics Artist	<b>Self Employed.</b> (Los Angeles, CA). Complete video production pipeline from idea to post-production.
06/2005 to 05/2016	CEO, Director, 3D Generalist, Compositor	<b>Bugs Production Studio (Almaty, Kazakhstan)</b> All aspects of production from initial communications with the client to directing and post-production. General management.
03/2002 to 05/2005	Director, 3D Generalist, Compositor	<b>Lemon Production Group (Almaty, Kazakhstan)</b> - Directing and post-production of TV commercials and corporate movies.
03/2001 to 12/2001	Technical Director	Intercom A Company (Astana, Kazakhstan). Web development and online media content creation.
05/2000 to 02/2001	General Director	(Currently Astana TV, Astana, Kazakhstan). General management responsibilities.

#### **PROFESSIONAL EXPERIENCE**

01/1998 to 05/2000	Senior Specialist	Administration for the President of The Republic of Kazakhstan (Analytical Center for Security Council, Astana, Kazakhstan). Media analytics, content creation, and web development.
09/1995 to 03/1998	Leading Specialist	<b>Cabinet of the Prime Minister of The Republic of Kazakhstan</b> (Production and Services Department, Almaty, Kazakhstan). Desktop publishing and web development.
10/1990 to 09/1995	Videographer	Boom Factory Television Production Company, Almaty, Kazakhstan). General videographer responsibilities.

# EDUCATION

1995-2001, Bachelor of Arts: Cultural Studies. Saint-Petersburg University of Humanities and Social Sciences - Saint Petersburg, Russian Federation. Diploma with Excellence. Bilingual in English and Russian.

# AWARDS

While working at the Cashmere Agency was proudly participating in the following award-winning projects:

Clio Entertainment Awards, 2018			
Gold Award	FX's Atlanta - Ante Up		
Silver Award	FX's Atlanta - Robbin' Season		
Silver Award	FX's Legion - Social Campaign		
Bronze Award	FX's Atlanta Social Campaign		
Clio Entertainment Awards, 2017			
Gold Award	FX's Claws Social Campaign		
Bronze Award	FX's Snowfall S1 Integrated Campaign		

# LOCATION

Willing to travel. Able to relocate.